

Learning Activity Template

Title: Ancient Egypt

Curriculum: Social Studies

Grade-Level Span: 6-10

PURPOSE:

Students will use technology as a research tool to explore ancient Egyptian civilizations.

DESCRIPTION:

The students will use relevant web sites and webquest to gain information and prepare a power point presentation.

ACTIVITIES	CURRICULUM STANDARDS	NETS PERFORMANCE INDICATORS
Preliminary Activity – Ancient Egypt Computer Lab Assign.	IV. A. 1.	ISTI 1 and 5
Webquest – Build a Sumarian City	III. A. 4	ISTI 1 and 5
Power Point Presentation	IV. A. 1	ISTI 3

TOOLS AND RESOURCES:

(List all Web sites, specific software and hardware, and other needs.)

www.ancientegypt.co.uk/menu.html

www.teachtheteachers.org/projects Build a Sumarian City

Power Point

ASSESSMENT:

(How will you assess the students' learning? If you have a rubric, record it here. Be as specific as possible.)

Completion of Ancient Egypt activity sheet, completed timeline, Power Point presentation, scoring rubric

CREDITS (INCLUDING CONTACT INFORMATION):

(Record the names and e-mail addresses, if possible, of those who contributed to the development of this learning activity.)

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COMMENTS:

(Have you taught this learning activity before? What are the great ah ha's/experiences you had?)

No

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